



**Logic**

**Space**



**Coding**



**Focus**



# Classroom Discipline

**01**

Please sit down and keep quiet in class.

**02**

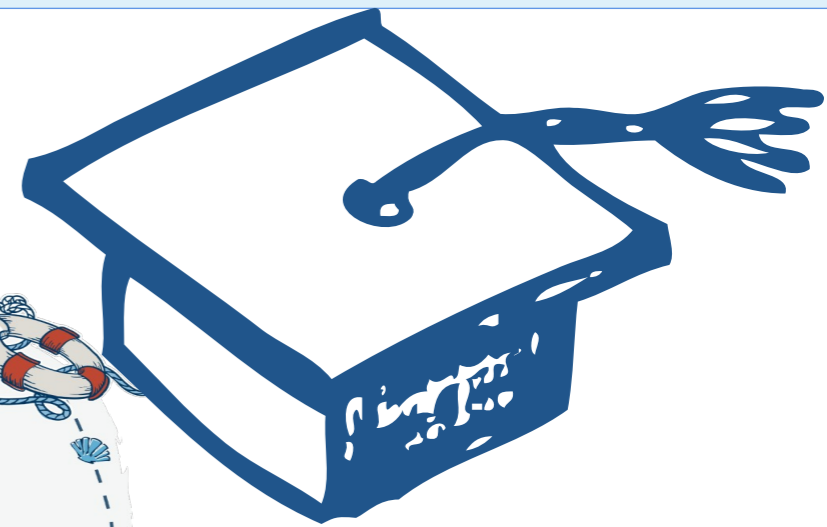
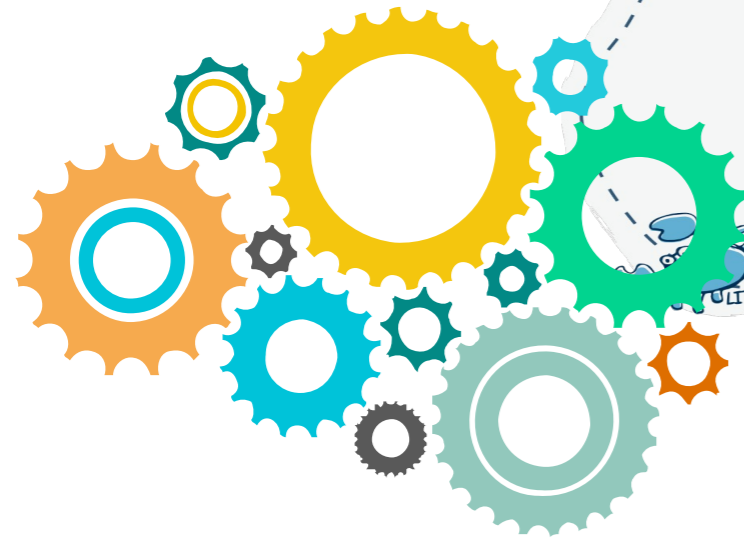
Please raise your hand if you have any questions.

**03**

Please observe carefully when the pictures are played.



# Mouse 02





# Course Goals



Thinkidea

1

Learning goals

2

Project Discussion

3

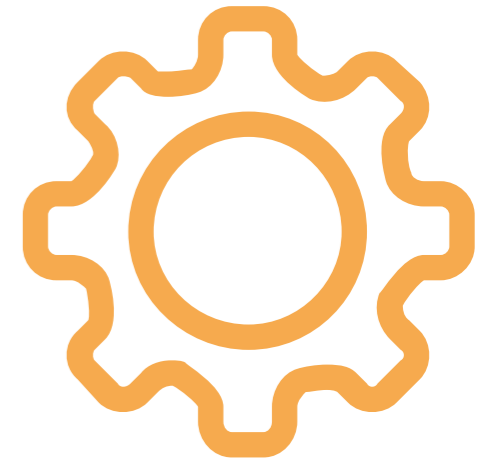
Logic Programming

4

Have a try

5

Consolidate and extend





1

Create a mechanical mouse and control It with intelligent commands.

2

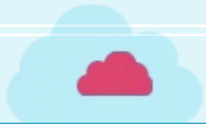
Consolidate the modules like **"if...then..."** 、 **" Operators <"** 、 **" Sense"** .

3

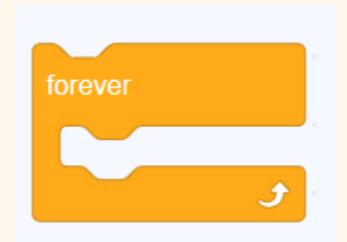
Learn new modules **"Nested conditional statement"** 、 **" light"** .

4

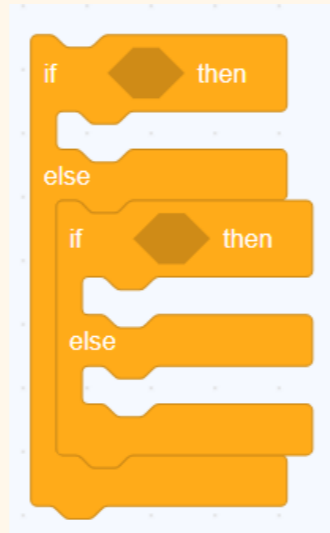
Comprehensively apply the learned modules to complete programming projects and expand.

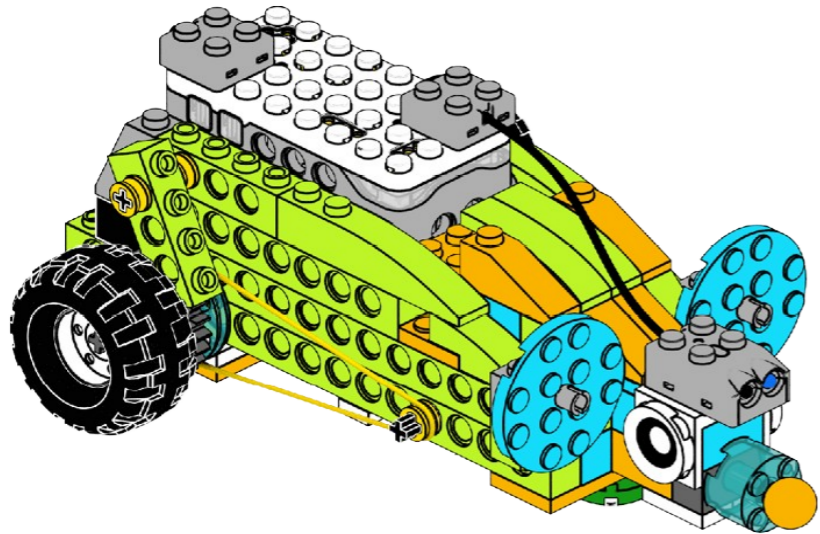


Consolidate modules:



New modules:

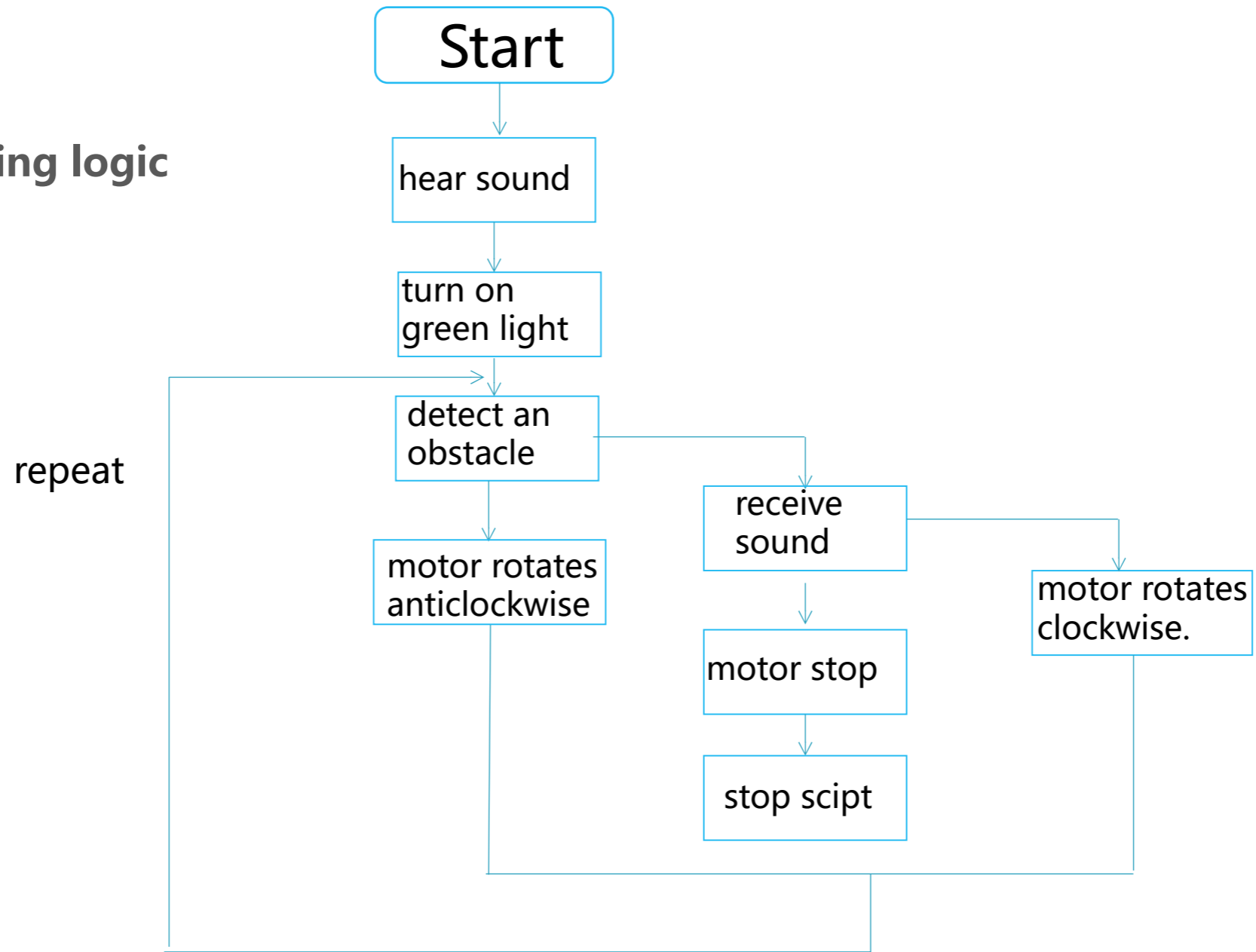


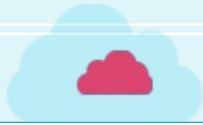


## Project Discussion

1. Say "Start," and the mechanical mouse will light up green and move forward.
2. Follow the white circular line.
3. move around continuously.
4. Stop running when a stop command is received.

## 1. Programming logic





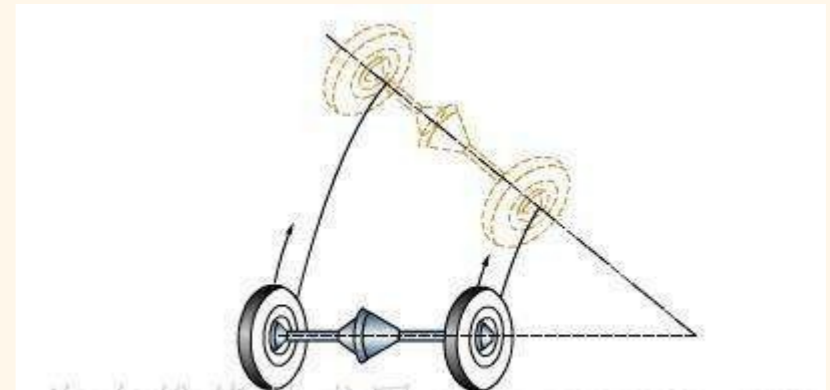
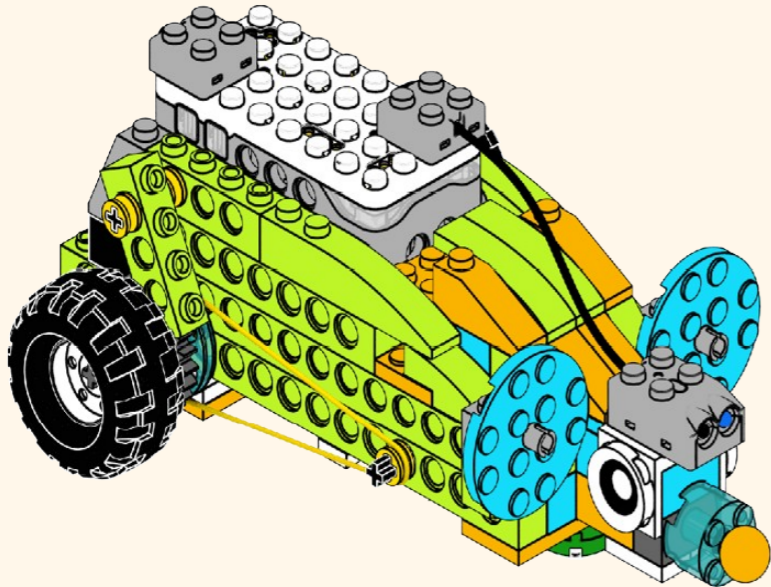
## 1.Thinking

How does the mouse follow the black line?

Adjust the sensor to face downward.

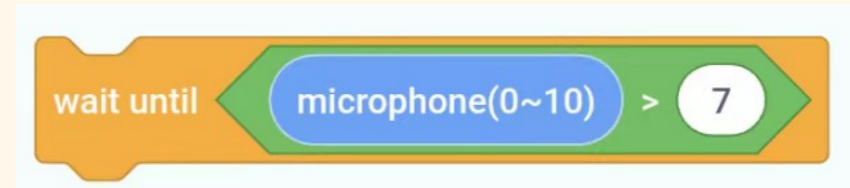
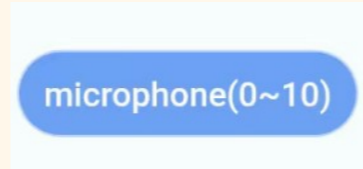
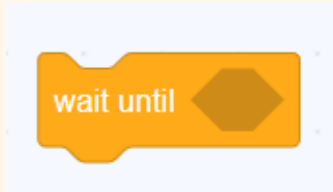
It uses the sensor to detect the reflected light intensity on both sides.

Let's give it a try!

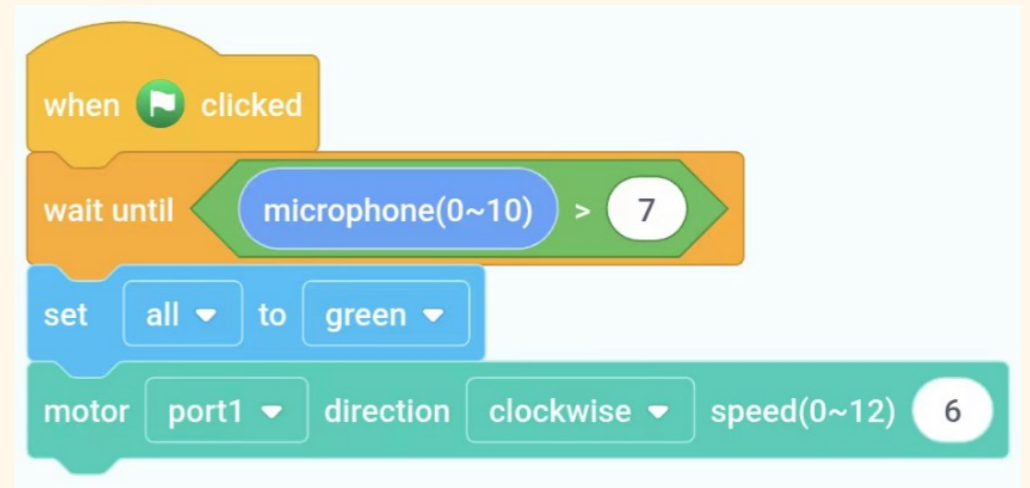
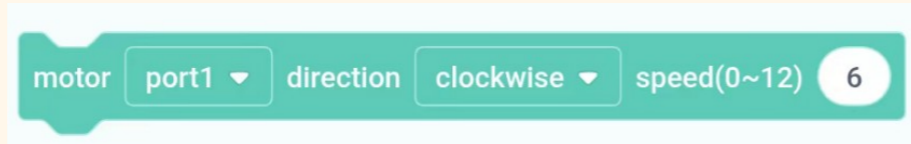


# 1. Programming logic

## 1. Receive the start command.

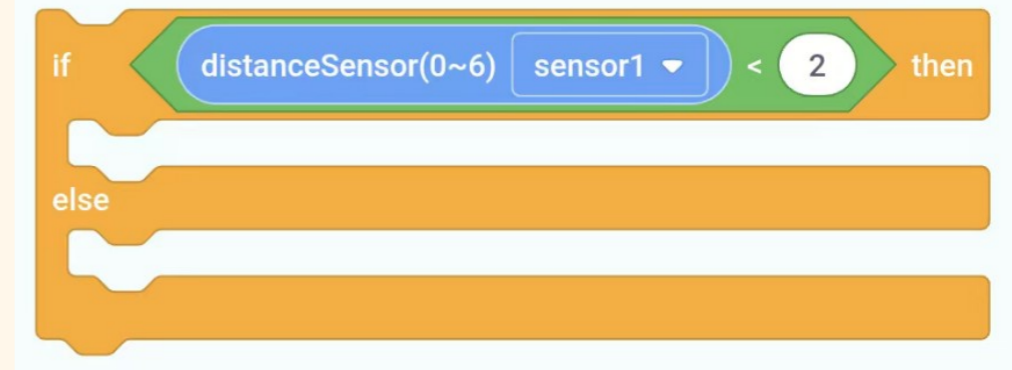
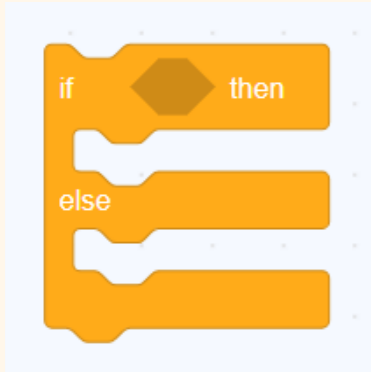


## 2. The green light on its back turns on.

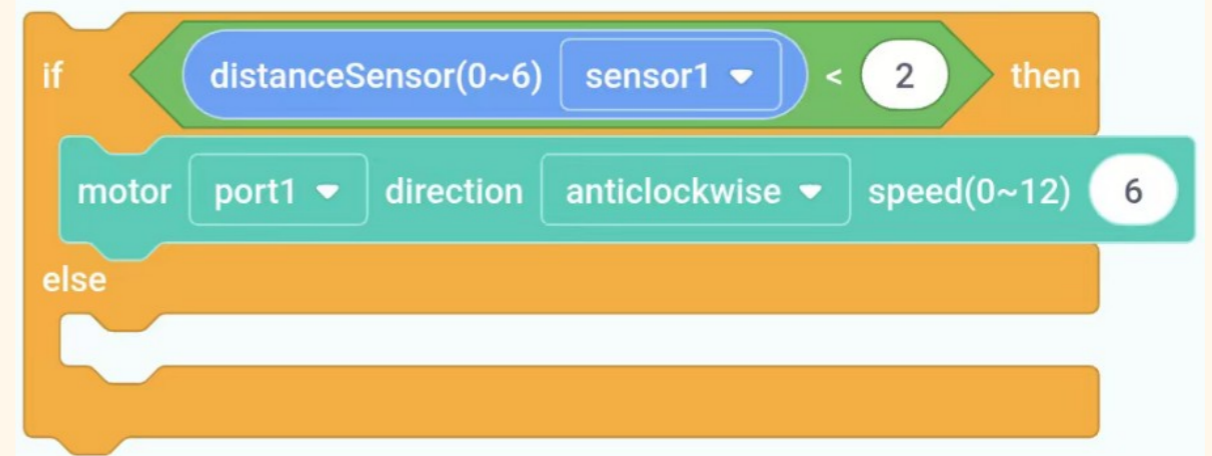


# 1. Programming logic

1. Let's program using the specified scripts!



2. Turn right



# 1. Programming logic

## 1. How do we create differential speed?

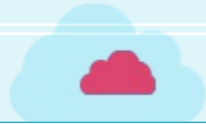
```
if distanceSensor(0~6) sensor1 < 2 then
  motor port1 direction anticlockwise speed(0~12) 6
else
  motor port1 direction clockwise speed(0~12) 6
```

How does  
it work?

```
when clicked
  wait until microphone(0~10) > 7
  set all to green
  motor port1 direction clockwise speed(0~12) 6
  if distanceSensor(0~6) sensor1 < 2 then
    motor port1 direction anticlockwise speed(0~12) 6
  else
    motor port1 direction clockwise speed(0~12) 6
```

repeat

```
when clicked
  wait until microphone(0~10) > 7
  set all to green
  motor port1 direction clockwise speed(0~12) 6
  forever
    if distanceSensor(0~6) sensor1 < 2 then
      motor port1 direction anticlockwise speed(0~12) 6
    else
      motor port1 direction clockwise speed(0~12) 6
```



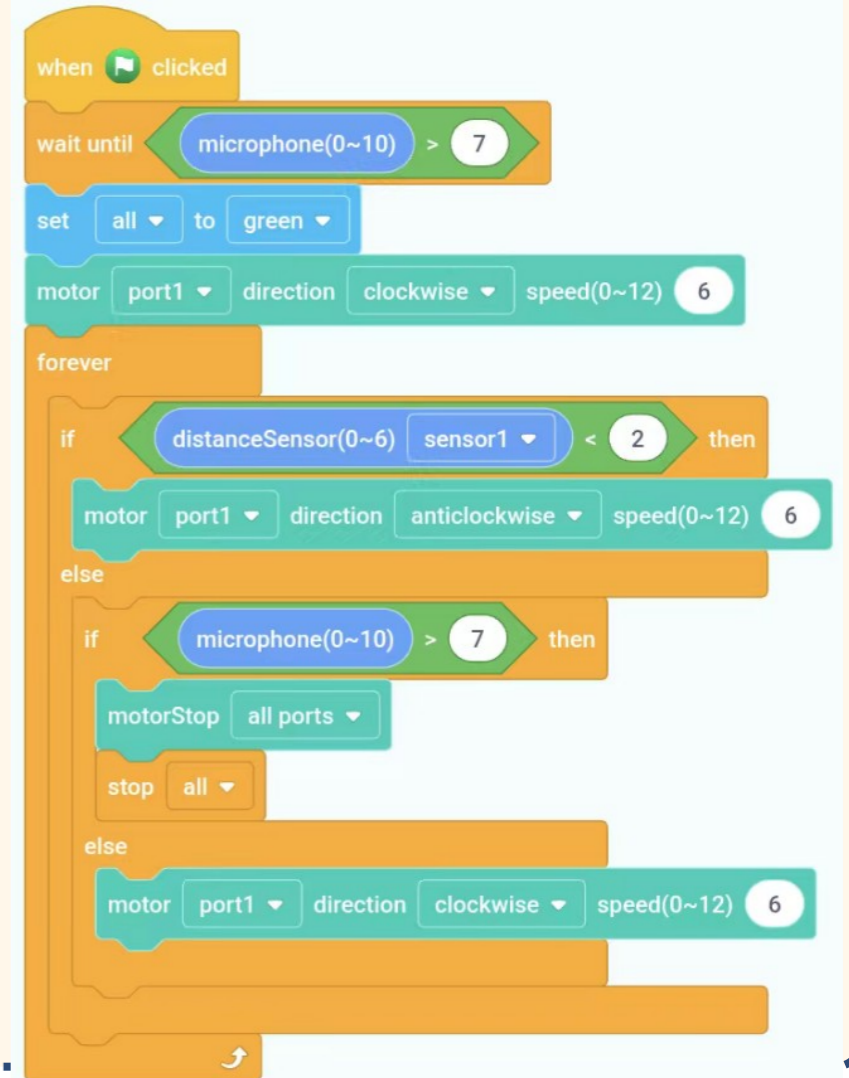
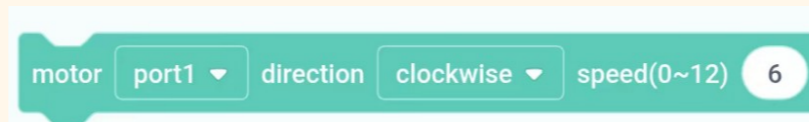
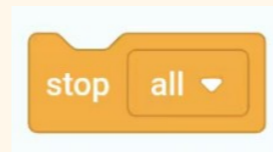
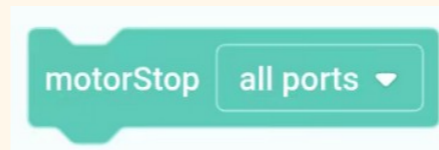
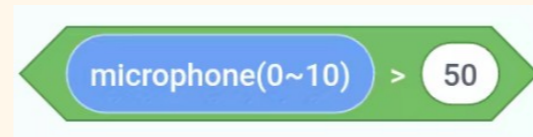
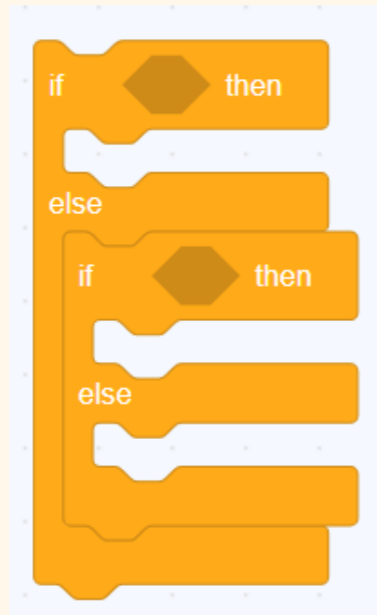
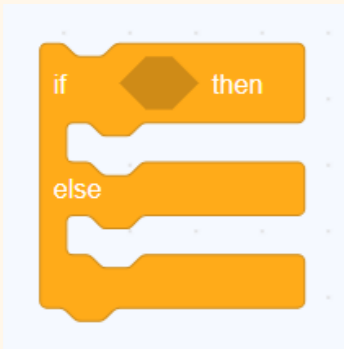
## 1. Programming logic

**Let's try it out  
on the track!**

# 1. Have a try

Try it out: when you call its name again, the mouse stops!

## 1. Learn nested conditional statements





## Consolidate and extend

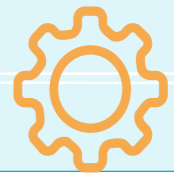
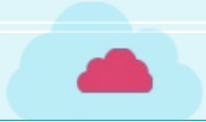


**Q1 :** Alex wrote a program for the mouse. What do you think it will do?

```
when clicked
wait until microphone(0~10) > 7
set all to green
forever
  if microphone(0~10) > 7 then
    motor port1 direction anticlockwise speed(0~12) 6
```

**Q &  
A**

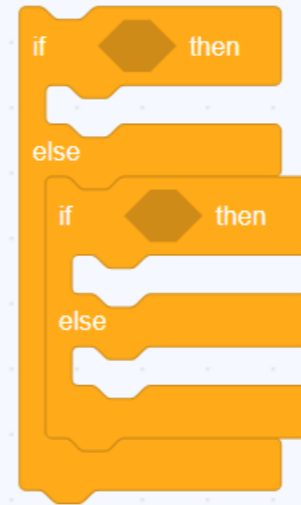
**A1 :** The green light on the mouse' s back turns on.  
After it hears a sound, the light turns off and it spins in place.



# Knowledge Review

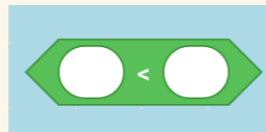


(1)

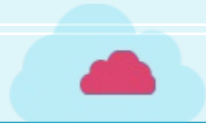


nested conditional statements

(2)



The comparison block checks which value in the two slots is larger or smaller.



# Knowledge Review



(3)

microphone(0~10)

Receive volume

(4)

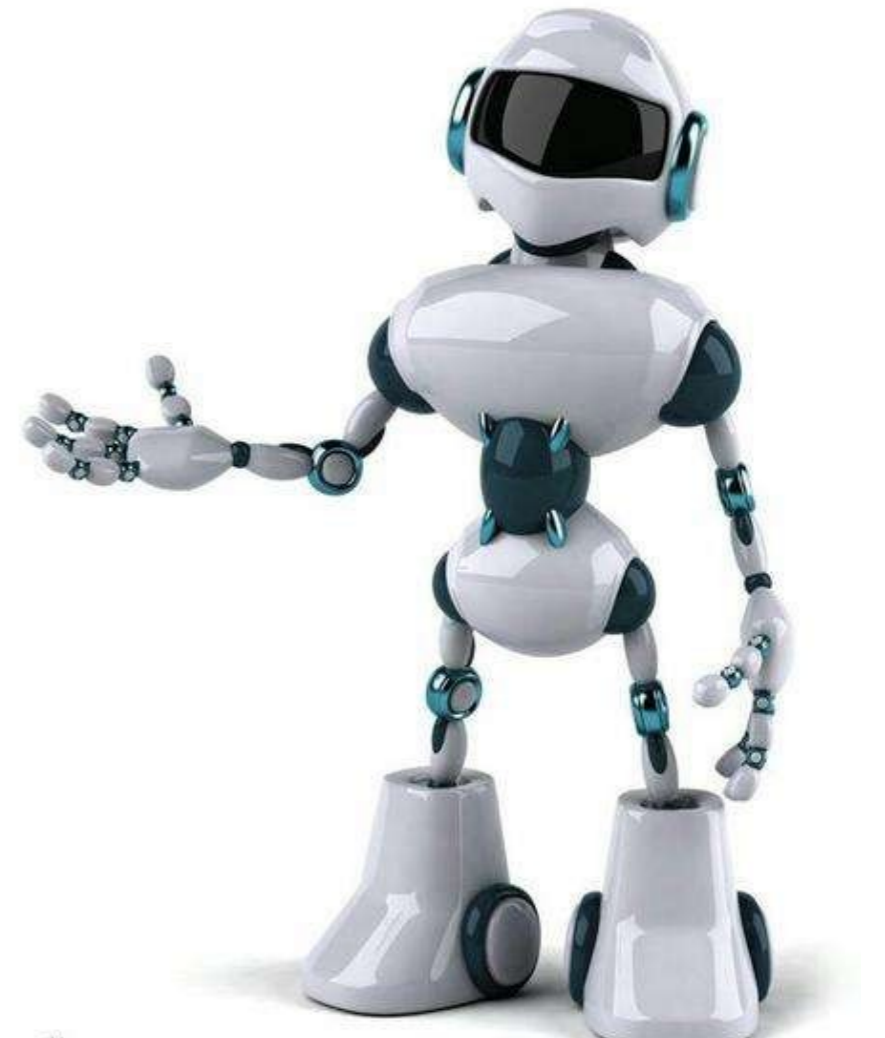
wait 1 seconds

The program runs in sequence, with a waiting time interval between the two scripts.

Alex programmed the mouse like this, but it keeps spinning in circles when it hears a sound. Why is that? (

```
when clicked
wait until microphone(0~10) > 7
set all to green
forever
if distanceSensor(0~6) sensor1 < 2 then
motor port1 direction anticlockwise speed(0~12) 6
else
if microphone(0~10) > 7 then
motorStop all ports
stop all
else
motor port1 direction anticlockwise speed(0~12) 6
```

- A The motor direction is set incorrectly.
- B The sound is not loud enough.
- D The mouse can't hear the sound.
- C No loop module is used.





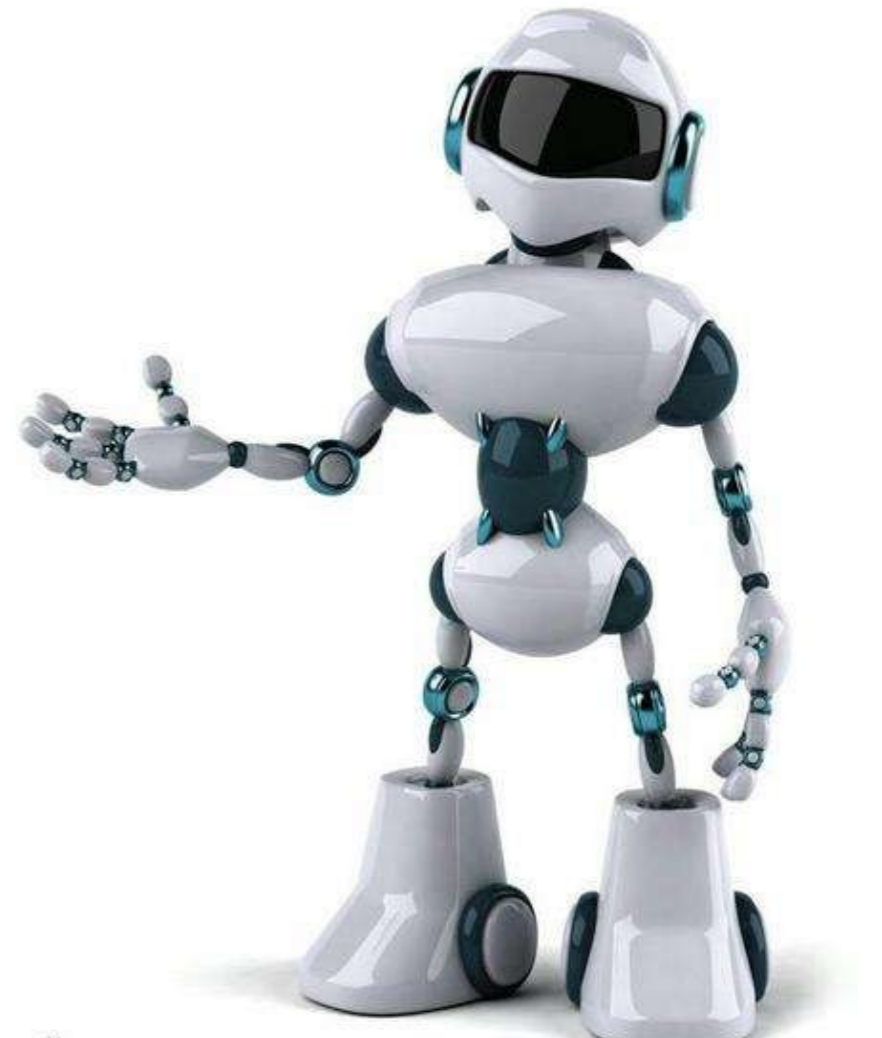
Answer

**A**

Analysis

Because the motor's rotation direction is incorrect.

```
when clicked
  wait until microphone(0~10) > 7
  set all to green
  forever
    if distanceSensor(0~6) sensor1 < 2 then
      motor port1 direction anticlockwise speed(0~12) 6
    else
      if microphone(0~10) > 7 then
        motorStop all ports
        stop all
      else
        motor port1 direction clockwise speed(0~12) 6
```





**Talk**





**THANKS**

