



Logic

Space



Coding

Focus





Classroom Discipline

01

Please sit down and keep quiet in class.

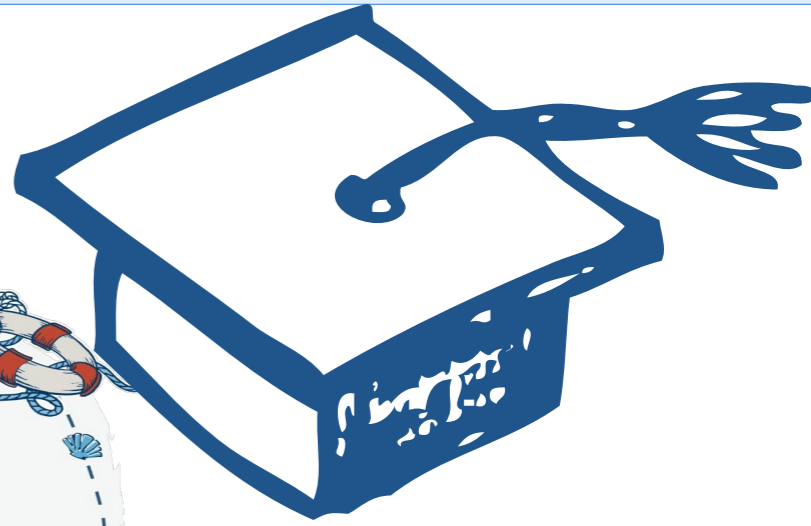
02

Please raise your hand if you have any questions.

03

Please observe carefully when the pictures are played.





Tyrannosaurus

02





Course Goals



Thinkidea

1

Learning goals

2

Project Discussion

3

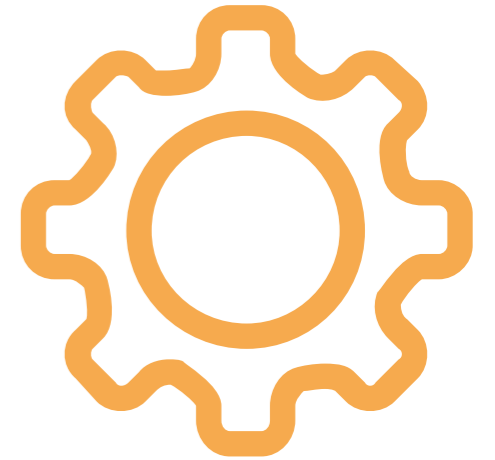
Logic Programming

4

Have a try

5

Consolidate and extend





1

Build a dinosaur park and program the dinosaur robot to sing while it walks.

2

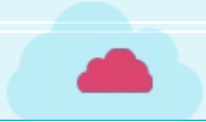
Consolidate modules such as “**repeat**” 、 “ **broadcast message**” “**receive message**” 、 “ **Parallel Program Chain**” .

3

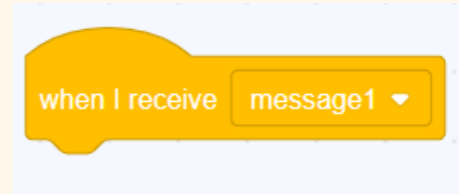
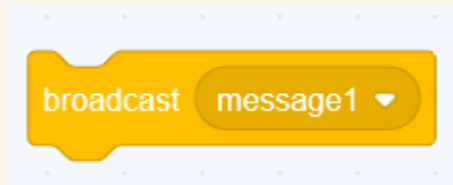
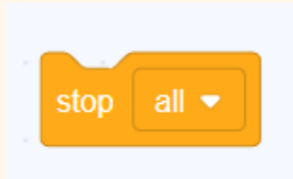
Learn new modules such as “**Make a Block**” 、 “ **gamut**” .

4

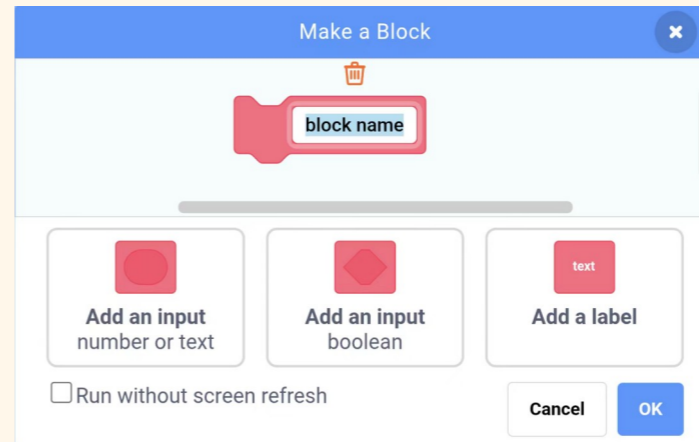
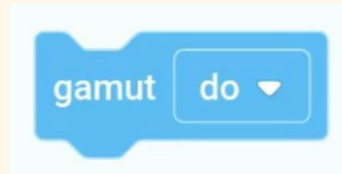
Comprehensively apply the learned modules to complete programming projects and expand.

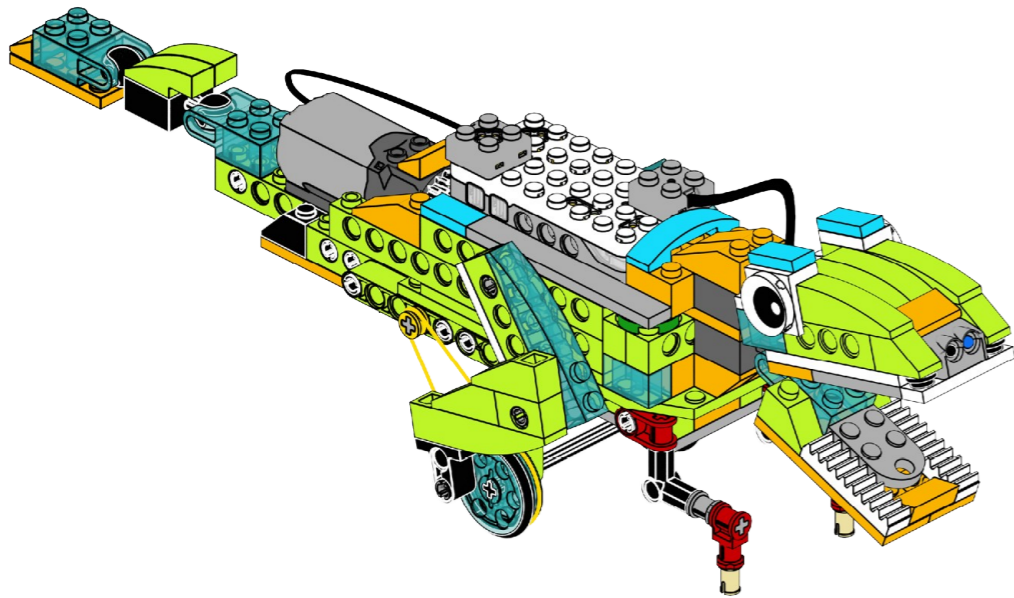


Consolidate modules:



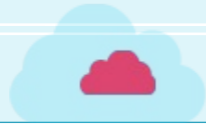
New modules:



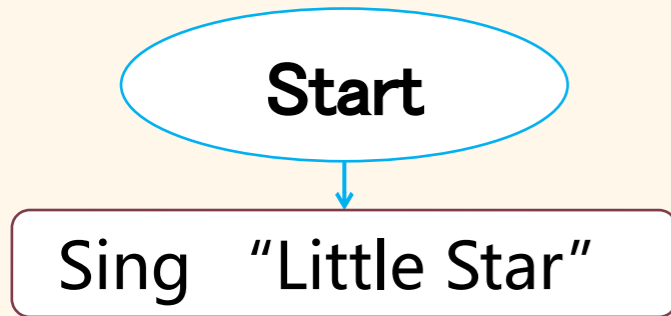


Project Discussion

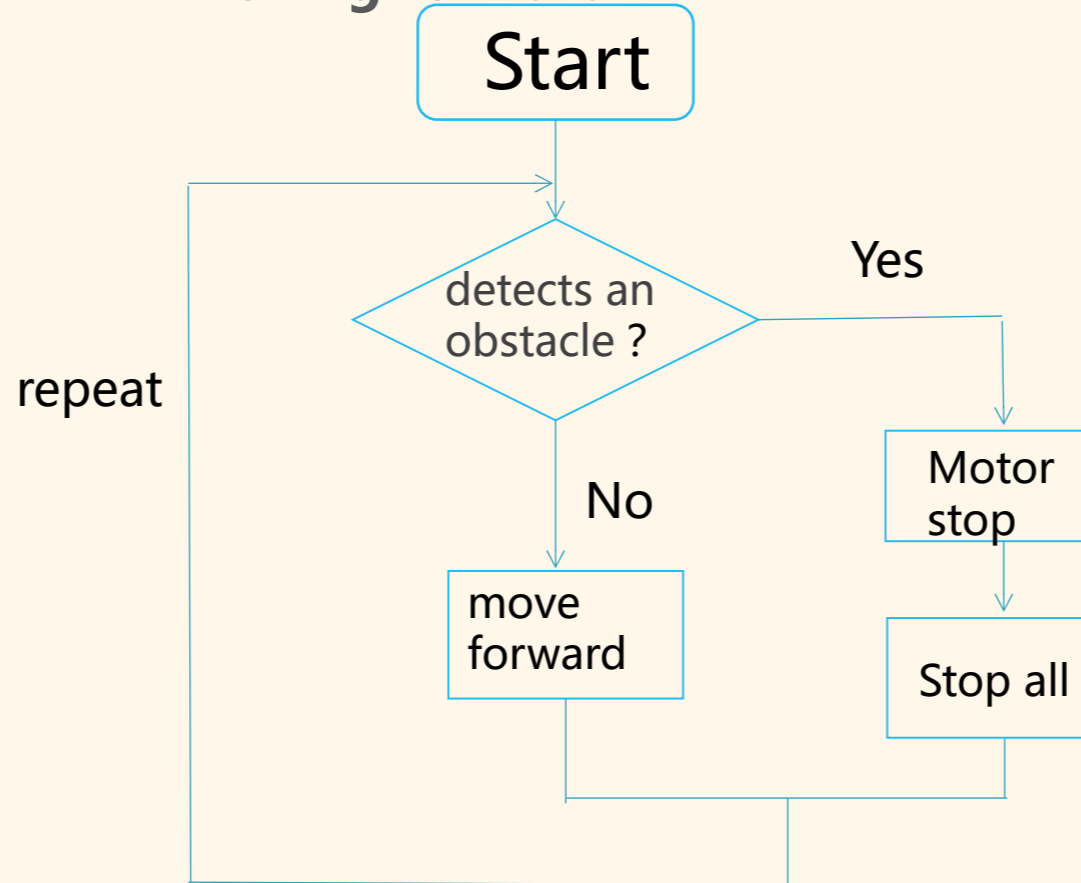
1. Make the Tyrannosaurus sing "Little Star" .
2. Move forward.
3. Show different lights.
4. Stop when it detects an obstacle.



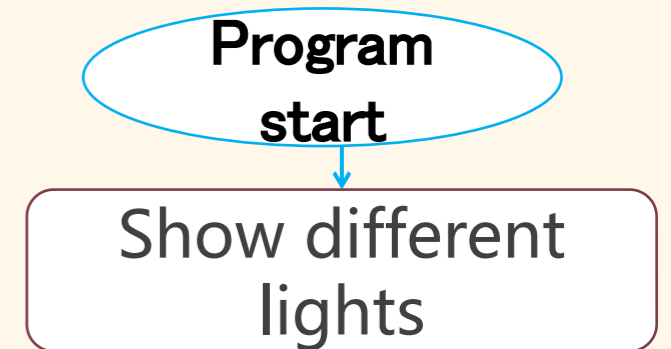
1. Programming logic for singing "Little Star"



2. Programming logic for moving forward



3. Programming logic for lights



1. Make the Tyrannosaurus sing "Little Star"

1. Learn new modules

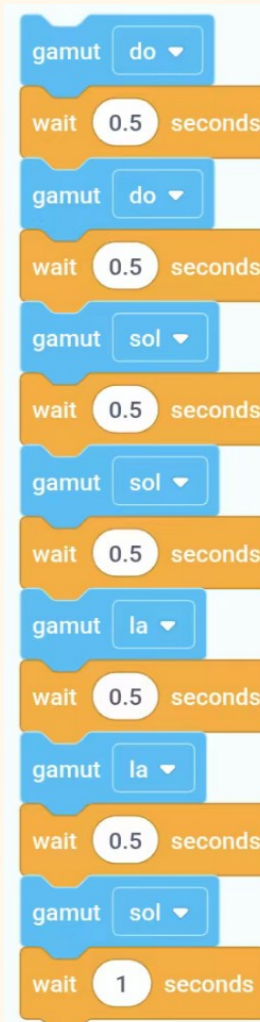
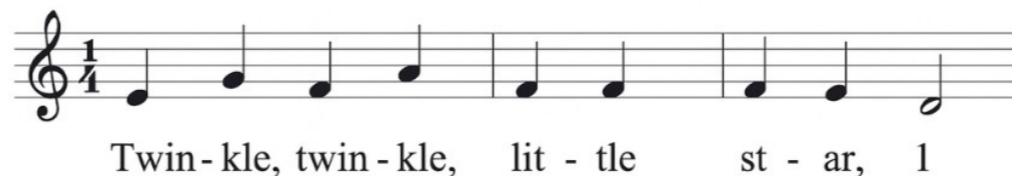


It can generate different scales.



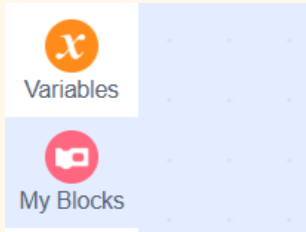
2. Learn to create a song using different musical scales.

Twinkle, Twinkle,
Little star

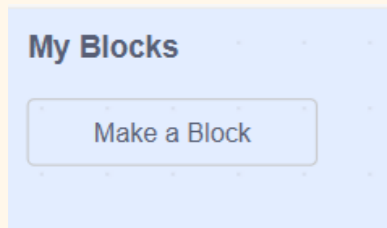


1. Learn to simplify programs

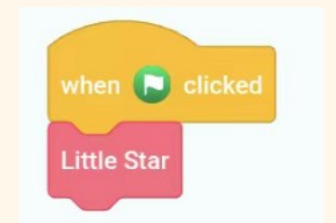
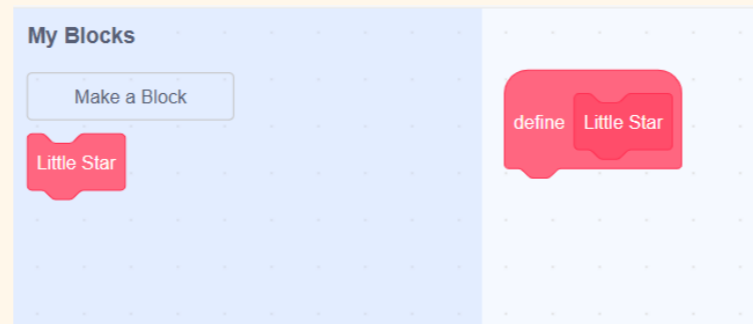
1. Learn new module "Make a Block"



Make a Block



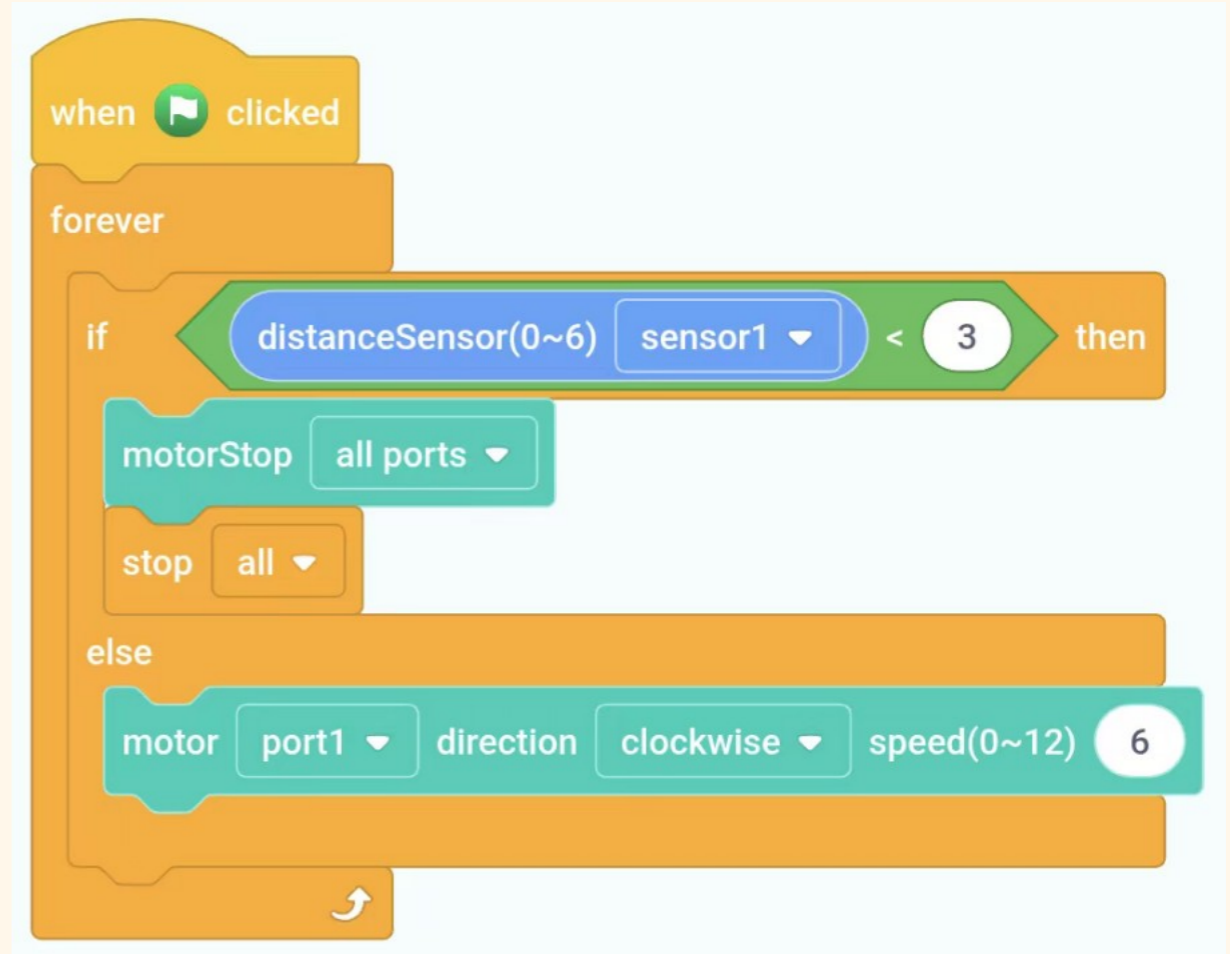
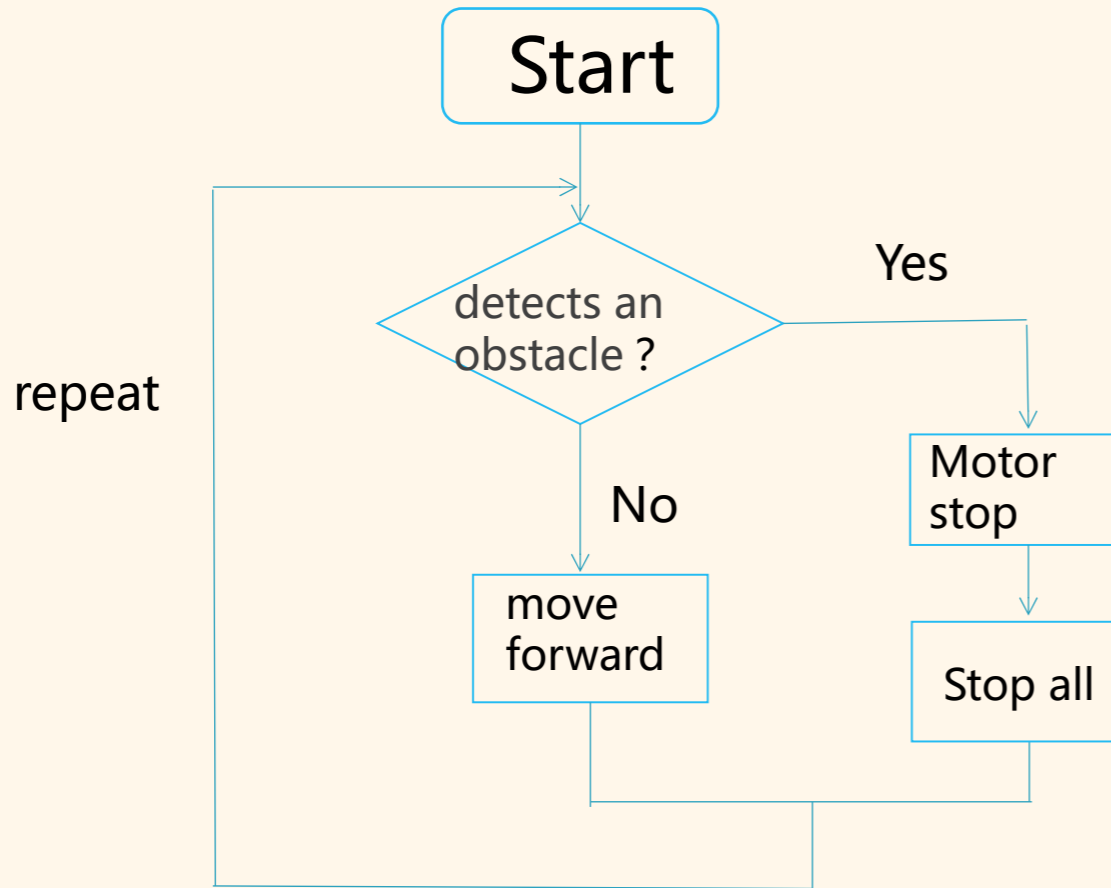
Enter the name of program



Have a try.

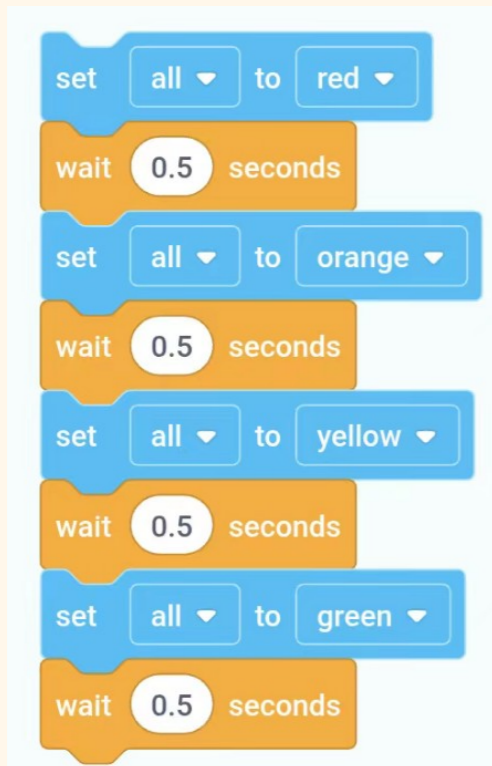
2. Tyrannosaurus programs

1. Use the mind map to guide your own programming.




2. Show different lights

1. Switch the lights according to your preference!



```
set all to red
wait 0.5 seconds
set all to orange
wait 0.5 seconds
set all to yellow
wait 0.5 seconds
set all to green
wait 0.5 seconds
```

2. How do we simplify the program?



```
define Switch lights
  forever
    set all to red
    wait 0.5 seconds
    set all to orange
    wait 0.5 seconds
    set all to yellow
    wait 0.5 seconds
    set all to green
    wait 0.5 seconds
```



Consolidate and extend

Q1 : Alex programmed the Tyrannosaurus's lights, but they only turn on once. Why is that?

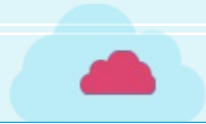
```
when clicked clicked
  Switch lights

define Switch lights
  set all to red
  wait 0.5 seconds
  set all to orange
  wait 0.5 seconds
  set all to yellow
  wait 0.5 seconds
  set all to green
  wait 0.5 seconds
```

A1 : Because no loop module was added in the "Make a Block" program.



Q &
A



Knowledge Review

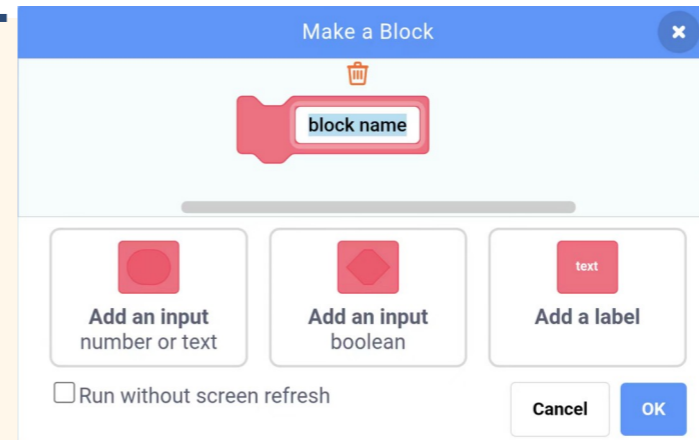


(1)



It can generate different scales.

(2)



Make a Block



Knowledge Review

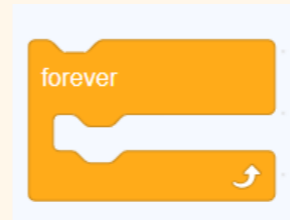


(3)



All scripts stop running.

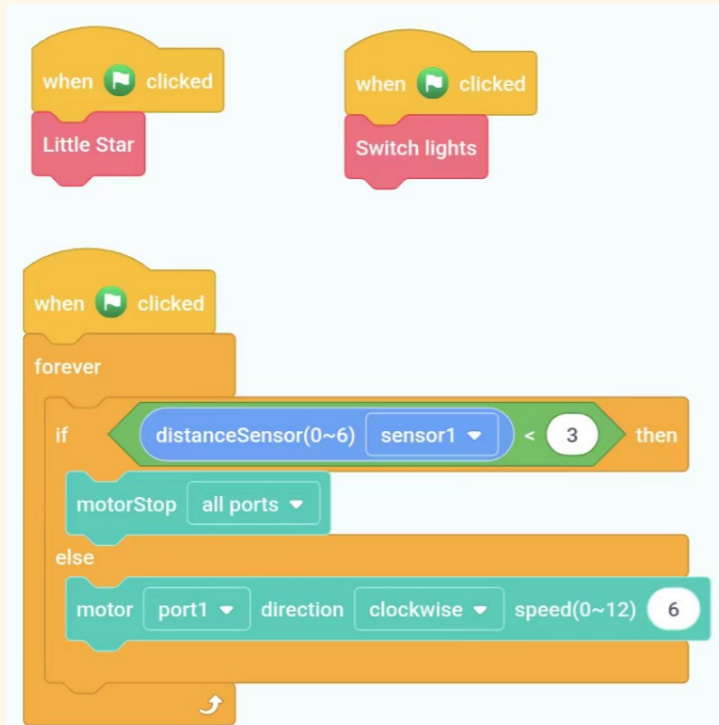
(4)



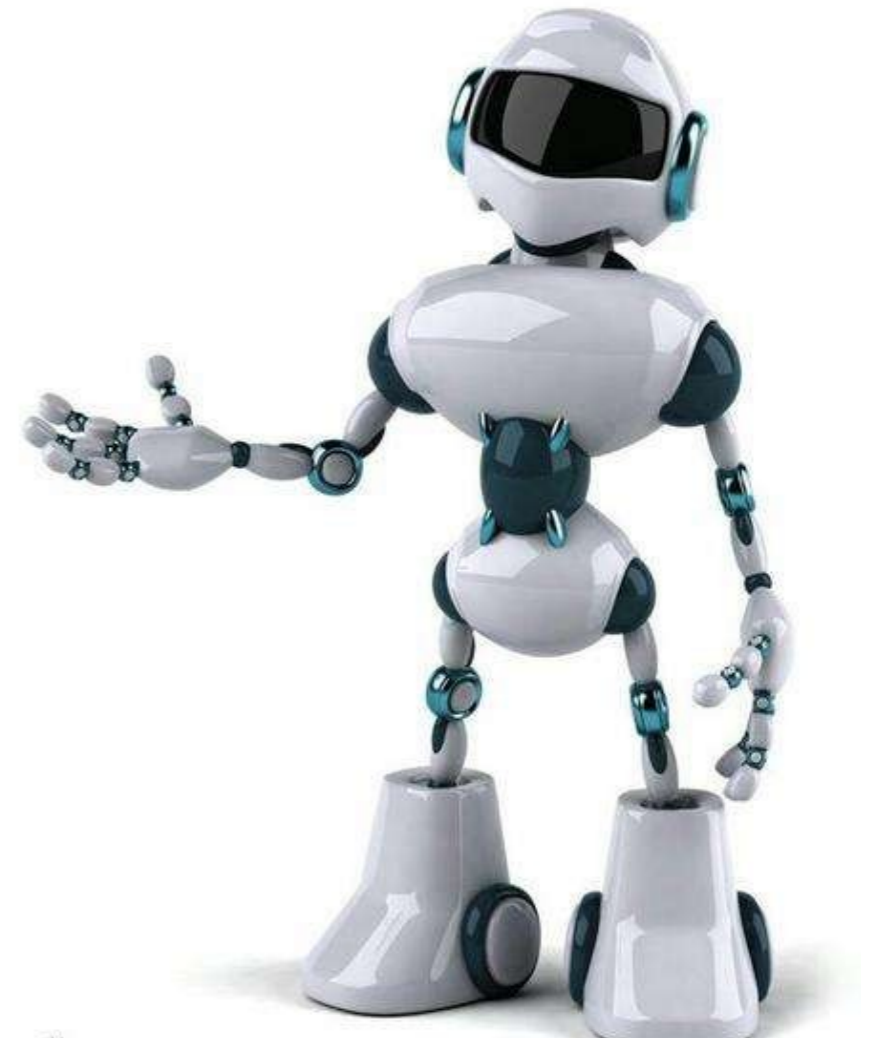
Keep repeating the script.

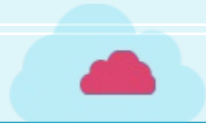
Alex programmed the Tyrannosaurus like this: when the Tyrannosaurus stops, the lights of the host controller and music keep running. Why is that?

()



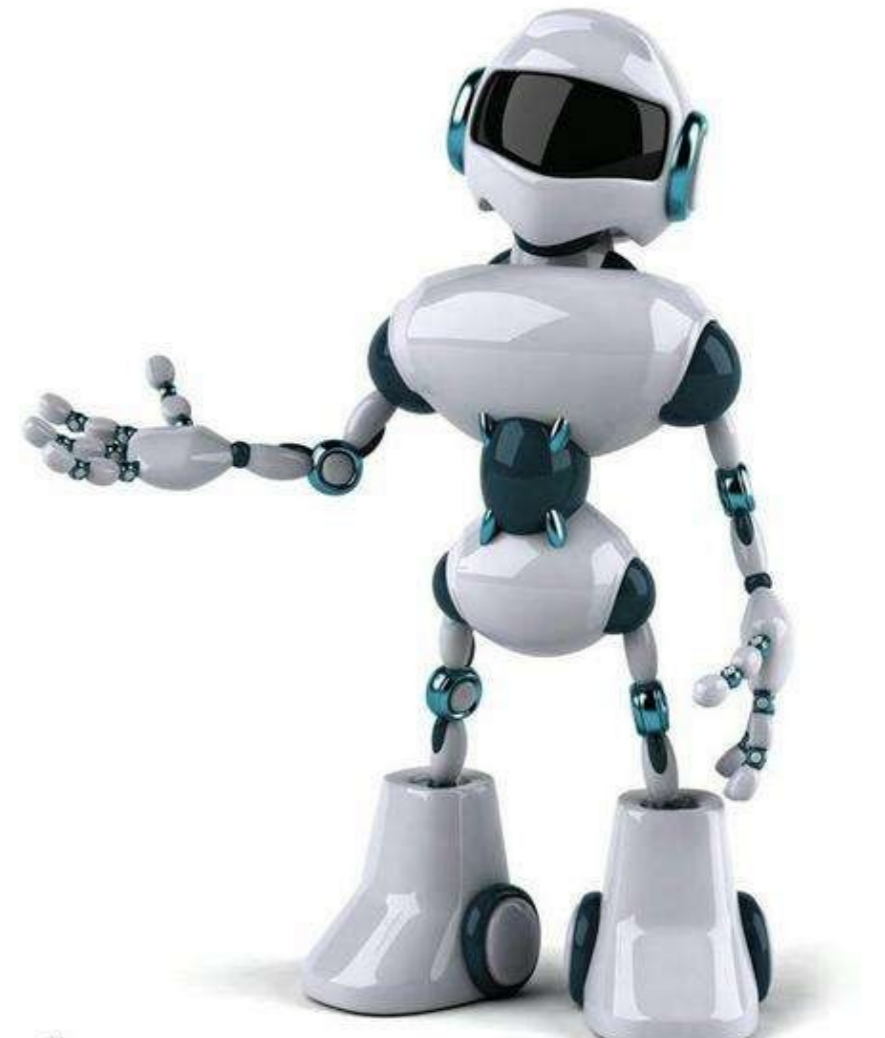
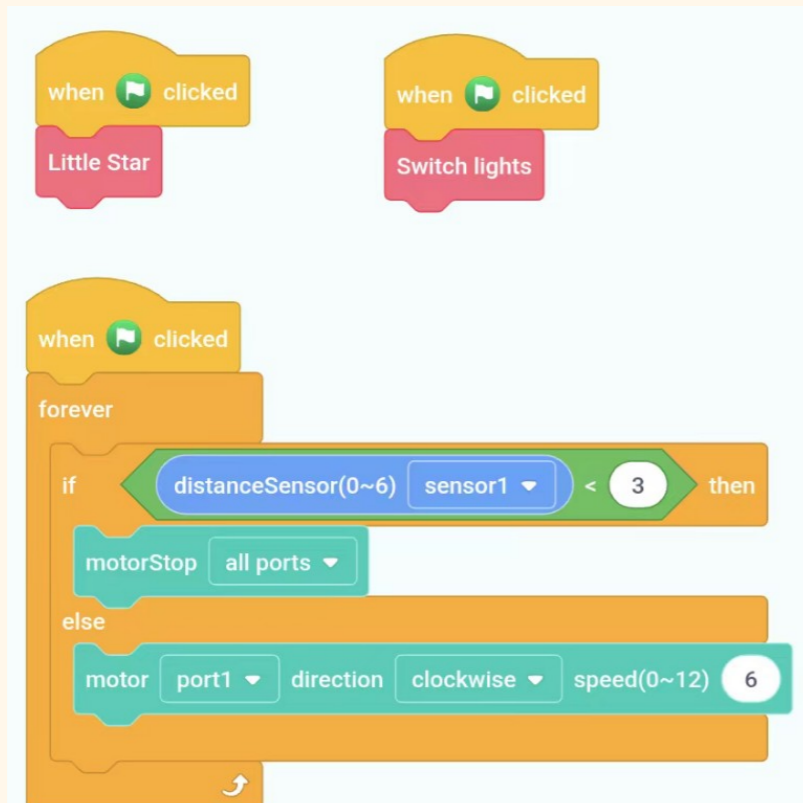
- A** The program is wrong. **B** The time setting is too long.
- C** A loop was added in the variable program. **D** The "stop all" command wasn't added after the "motor stop".





Answer : **D**

Analysis : **Because the "stop all" command wasn't added after the "motor stop" .**





Talk





THANKS

